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Design Patterns In C# And .NET

The image shows the C# logo in white, consisting of a large 'C' and a hash symbol '#'. The logo is centered against a dark background with a bokeh effect of out-of-focus light spots in shades of blue, green, and orange. The entire image is framed by green bars at the top and bottom.

C#

Design Patterns In C And Net Udemmy

Dmitri Nesteruk



Design Patterns In C And Net Udemy:

Clean Code with C# Jason Alls,2023-12-22 Enhance your programming skills through code reviews TDD and BDD implementation and API design to overcome code inefficiency redundancy and other issues arising from bad code Key Features Write code that seamlessly integrates with other systems while maintaining well defined software boundaries Understand how coding principles and standards elevate software quality Learn how to avoid common errors while implementing concurrency or threading Purchase of the print or Kindle book includes a free PDF eBook Book DescriptionTraditionally associated with Windows desktop applications and game development C has expanded into web cloud and mobile development However despite its extensive coding features professionals often encounter issues with efficiency scalability and maintainability due to poor code Clean Code in C guides you in identifying and resolving these problems using coding best practices This book starts by comparing good and bad code to emphasize the importance of coding standards principles and methodologies It then covers code reviews unit testing and test driven development and addresses cross cutting concerns As you advance through the chapters you ll discover programming best practices for objects data structures exception handling and other aspects of writing C computer programs You ll also explore API design and code quality enhancement tools while studying examples of poor coding practices to understand what to avoid By the end of this clean code book you ll have the developed the skills needed to apply industry approved coding practices to write clean readable extendable and maintainable C code What you will learn Master the art of writing evolvable and adaptable code Implement the fail pass refactor methodology using a sample C console application Develop custom C exceptions that provide meaningful information Identify low quality C code in need of refactoring Improve code performance using profiling and refactoring tools Create efficient and bug free code using functional programming techniques Write cross platform code using MAUI Develop cloud deployable microservices for versatile applications Who this book is for This coding book is for proficient C developers team leads senior software engineers and software architects who want to improve the efficiency of their legacy systems A strong understanding of C programming is assumed **Pro Functional PHP Programming** Rob Aley,2017-09-27 Bring the power of functional programming to your PHP applications From performance optimizations to concurrency improved testability to code brevity functional programming has a host of benefits when compared to traditional imperative programming Part one of Pro Functional PHP Programming takes you through the basics of functional programming outlining the key concepts and how they translate into standard PHP functions and code Part two takes this theory and shows you the strategies for implementing it to solve real problems in your new or existing PHP applications Functional programming is popular in languages such as Lisp Scheme and Clojure but PHP also contains all you need to write functional code This book will show you how to take advantage of functional programming in your own projects utilizing the PHP programming language that you already know What You ll Learn Discover functional programming in PHP

Work with functional programming functions Design strategies for high performance applications Manage business logic with functions Use functional programming in object oriented and procedural applications Employ helper libraries in your application Process big data with functional PHP Who This Book Is For Programmers and web developers with experience of PHP who are looking to get more out of their PHP coding and be able to do more with PHP **C++ A Language for**

Modern Programming ,2023-10-04 Book Description C Programming A Journey to the Heart of a Versatile Language is a comprehensive guide to learning and mastering C one of the most powerful and versatile programming languages available This book goes beyond the basics offering readers a deep understanding of C s capabilities limitations and its intricate tapestry of uses in the ever evolving landscape of software development Written by an experienced C programmer and educator this book covers a wide range of topics from fundamental C concepts to advanced applications in various fields Each section is packed with practical examples case studies and exercises to ensure readers gain a deep understanding of the concepts at hand Whether you re a complete novice an experienced programmer looking to expand your skills or a professional seeking to harness the full potential of C this book is your faithful companion Here are some of the key features of this book Comprehensive coverage of C fundamentals including data types variables functions classes objects inheritance polymorphism templates generics exception handling and the Standard Template Library STL In depth exploration of advanced C features such as concepts ranges and coroutines Real world examples and hands on exercises to solidify learning and boost confidence Best practices design patterns and advanced techniques to elevate coding skills Focus on developing a problem solving mindset and crafting elegant and efficient software This book is ideal for Anyone interested in learning C programming Experienced programmers looking to expand their C skills Professionals seeking to harness the full potential of C Embark on a journey to the heart of C programming with this comprehensive and engaging guide Discover the language s power and versatility and learn to create software that inspires and empowers 20 chapters 319 pages **Pemrograman**

WEB Ir. Yogiek Indra Kurniawan, S.T., M.T. ,Munawir, ST., MT,,Zulfan, ST, MT ,Willy Muhammad Fauzi, ST., M.Kom., C.Pro. ,Muhammad Ikhsan, S.Kom. ,Urnika Mudhifatul Jannah, S.Kom., M.Pd. ,Adam Bachtiar, S.Kom., M.MT. ,Nur Alinuddin Kaharu, S.Kom., M.Pd.,Ir. Wildan, S.Kom., M.Kom. ,2025-04-27 Buku Pemrograman WEB ini disusun untuk memberikan panduan lengkap tentang pemrograman web dimulai dari pengenalan dasar hingga pengembangan lanjutan Buku ini mencakup berbagai topik penting dalam dunia pengembangan web mulai dari HTML CSS JavaScript hingga teknologi modern seperti framework dan pengelolaan database Dimulai dengan pengenalan dasar pemrograman web buku ini menjelaskan konsep dasar seperti HTML yang digunakan untuk membangun struktur halaman web serta CSS untuk mengatur desain dan tampilan visual Selanjutnya pembaca akan diperkenalkan pada JavaScript untuk menciptakan interaktivitas pada halaman web serta penerapan berbagai teknik dan framework yang meningkatkan fungsionalitas web Buku ini juga menjelaskan secara rinci tentang pemrograman back end menggunakan Node js dan pengelolaan basis data

untuk aplikasi web Selain teori buku ini juga menyertakan studi kasus praktis yang membantu pembaca untuk memahami penerapan pemrograman web dalam situasi nyata Dengan pembahasan yang mencakup berbagai aspek pengembangan web termasuk API full stack development dan pengujian buku ini menjadi sumber yang komprehensif bagi mereka yang ingin menguasai pemrograman web dari dasar hingga tingkat lanjutan

Engenharia de Jogos Digitais Paulo Rezende, Tadeu Moreira de Classe, 2025-07-27 Engenharia de Jogos Digitais Uma Visão Apoiada na Engenharia de Software uma obra voltada para estudantes desenvolvedores engenheiros de software profissionais e entusiastas das áreas de computação e ou jogos que desejam compreender e aplicar os princípios da engenharia de software no contexto específico dos jogos digitais Aqui você encontrará desde os fundamentos clássicos da disciplina até contextualizações modernas em áreas como inteligência artificial multiplayer online e realidade aumentada

Dark Web Pattern Recognition and Crime Analysis Using Machine Intelligence Rawat, Romil, Telang, Shrikant, William, P., Kaur, Upinder, C.U., Om Kumar, 2022-05-13 Data stealing is a major concern on the internet as hackers and criminals have begun using simple tricks to hack social networks and violate privacy Cyber attack methods are progressively modern and obstructing the attack is increasingly troublesome regardless of whether countermeasures are taken The Dark Web especially presents challenges to information privacy and security due to anonymous behaviors and the unavailability of data To better understand and prevent cyberattacks it is vital to have a forecast of cyberattacks proper safety measures and viable use of cyber intelligence that empowers these activities Dark Web Pattern Recognition and Crime Analysis Using Machine Intelligence discusses cyberattacks security and safety measures to protect data and presents the shortcomings faced by researchers and practitioners due to the unavailability of information about the Dark Web Attacker techniques in these Dark Web environments are highlighted along with intrusion detection practices and crawling of hidden content Covering a range of topics such as malware and fog computing this reference work is ideal for researchers academicians practitioners industry professionals computer scientists scholars instructors and students

C++ Game Development: Build High-Performance Games from Scratch Jarrel E., 2024-05-10 Dive into the exciting world of game development with C Game Development Designed for readers with prior knowledge in C programming this comprehensive guide takes you on a thrilling journey through the fundamentals of game development and beyond From the basics of game programming to advanced techniques in graphics rendering physics simulation and multiplayer networking this book covers all aspects of game development with clarity and depth Each chapter is meticulously crafted to provide a blend of theoretical knowledge and practical insights empowering you to unleash your creativity and bring your gaming visions to life Whether you dream of creating immersive 2D platformers action packed shooters or captivating multiplayer experiences this book equips you with the skills and techniques needed to turn your ideas into reality With hands on tutorials real world examples and expert tips from seasoned game developers C Game Development Unleash Your Creativity is your essential companion on the path to mastering the art of game development Get ready to embark on an

exhilarating journey into the heart of game development and unleash your creativity like never before Let the adventure begin **Modulare Softwarearchitektur** Herbert Dowalil, 2020-07-06 MODULARE SOFTWAREARCHITEKTUR Lesen Sie Grundlegendes über die neue Schule der Softwarearchitektur Nutzen Sie die konkreten Empfehlungen zum Bau langlebiger weil modularer Enterprise bzw Makro Architektur Erfahren Sie wie Sie Schritt für Schritt Ihr System zu einer modularen Architektur hin umbauen können Lernen Sie die Prinzipien nachhaltiger und modularer Architektur anhand eines 16 teiligen Code Tutorials kennen Das 5C Modell stellt eine Alternative zum Microservice Hype dar und ist auch bei komplexen Architekturen anwendbar Die Softwarekrise hält die IT Branche seit den 1960er Jahren in Atem Damals wurde heftig darüber debattiert ob man nicht lieber auf die Verwendung des GOTO Schlüsselworts und x beliebiger Sprache im Code verzichten sollte Mit der zunehmenden Leistungsfähigkeit der Hardware wurde auch die darauf laufende Software immer komplexer und man suchte nach Rezepten um deren Wartbarkeit zu verbessern Diese Entwicklung ist bis heute nicht abgeschlossen Die digitale Transformation der Gesellschaft bringt für bestehende IT Landschaften neue Herausforderungen mit sich Enterprise Architekturen die sich oft durch ungeplant entstandene Komplexität auszeichnen sollen plötzlich weiterwachsen Da die klassischen Muster der Enterprise Architektur dabei oft versagen werden zurzeit neue Prinzipien und Muster entwickelt welche genau diese Komplexität in geordnete Bahnen lenken sollen Dieses Buch behandelt diese Themen und stellt den Bezug zu den guten alten Mustern und Prinzipien des Softwaredesigns her **AUS DEM INHALT über Softwarearchitektur** Migration von Legacy Systemen Domain Driven Design Muster modularer Mikro Architektur Muster modularer Makro Architektur bzw langlebige Enterprise Architektur Monolithen Microservices und Alternativen Antipattern und Pitfalls modularer Architektur und wie man diese vermeidet Umsetzung modularer Architektur in komplexen Organisationen

Mastering Object Oriented programming Cybellium, Embark on a Profound Journey to Mastering Object Oriented Programming In a dynamic world of software development mastering the art of object oriented programming OOP is pivotal for creating robust scalable and maintainable code that powers modern applications Mastering Object Oriented Programming is your comprehensive guide to navigating the intricate world of OOP principles design patterns and best practices Whether you're a seasoned developer or an aspiring programmer this book equips you with the knowledge and skills needed to excel in crafting efficient and elegant software solutions About the Book Mastering Object Oriented Programming takes you on a transformative journey through the intricacies of OOP from foundational concepts to advanced techniques From classes and inheritance to polymorphism and design patterns this book covers it all Each chapter is meticulously designed to provide both a deep understanding of OOP principles and practical applications in real world scenarios Key Features Foundational Understanding Build a solid foundation by comprehending the core principles of object oriented programming including classes objects and encapsulation Inheritance and Polymorphism Explore the power of inheritance and polymorphism understanding how to create hierarchical class structures and achieve code reuse Abstraction

and Encapsulation Master the art of abstraction encapsulation and information hiding for designing clean and maintainable code Design Patterns Dive into essential design patterns such as Singleton Factory Observer and more understanding how to apply them to solve common programming challenges Object Oriented Analysis and Design Learn techniques for analyzing and designing software systems using UML diagrams use cases and design principles SOLID Principles Gain insights into the SOLID principles of OOP Single Responsibility Open Closed Liskov Substitution Interface Segregation and Dependency Inversion and how they contribute to modular and extensible code Testing and Debugging Explore strategies for unit testing debugging and code optimization in the context of object oriented programming Challenges and Trends Discover challenges in software development from code maintainability to architectural considerations and explore emerging trends shaping the future of OOP Who This Book Is For Mastering Object Oriented Programming is designed for developers programmers software engineers students and anyone passionate about writing efficient and maintainable code Whether you re aiming to enhance your skills or embark on a journey toward becoming an OOP expert this book provides the insights and tools to navigate the complexities of object oriented programming 2023 Cybellium Ltd All rights reserved www.cybellium.com

Canva AI: Effortless Graphic Design With AI Assistance DIZZY DAVIDSON,2025-04-18 Canva AI Effortless Graphic Design With AI Assistance If you struggle with graphic design but wish creating stunning visuals was effortless If you need to design social media posts presentations or marketing materials faster If you re curious how AI powered design tools can transform your creative workflow THIS BOOK IS FOR YOU In today s fast paced digital world Canva AI is revolutionizing graphic design Whether you re a beginner or a professional this book will walk you through every step of mastering AI assisted design Packed with tips tricks real life stories and hands on examples it makes Canva AI easy accessible and powerful What s Inside Step by step tutorials Learn Canva AI s features effortlessly Time saving AI design hacks Automate simplify your workflow Expert insights industry secrets Get ahead with pro strategies Real life examples success stories See AI in action AI generated templates branding tips Create eye catching visuals Creative AI for social media business Design like a pro even if you re a beginner Exclusive BONUS Chapter The future of AI in graphic design Whether you re an entrepreneur content creator student or marketer this book will unlock Canva AI s full potential for you Don t waste time struggling with design let AI do the hard work GET YOUR COPY TODAY

The Future of Innovation and Technology in Education Anna Visvizi,Miltiadis D. Lytras,Linda Daniela,2018-11-30 This book explores the effective use of information and communication technology ICT in teaching and learning Concept laden and practice driven discussions offer insights into the art and practice of employing virtual and augmented reality VR AR electronic devices social networks and massive open online courses MOOCs in education

Teaching in Nursing and Role of the Educator Jennie C. De Gagne,Marilyn H. Oermann,2024-11-28 The essential guide for every nurse educator This comprehensive resource written by experienced authors educators thoroughly delineates the role of the nurse educator in both academic and non academic environments

including the role of scholar The updated fourth edition encompasses the newest research and best practices to ensure that educators remain at the forefront of nursing education Included are completely new chapters addressing competency based education current challenges in teaching and the role of the educator as a leader mentor and advisor The book provides expanded coverage of inclusive teaching and diverse learners integration of AI and social media in education and advancements in simulations and clinical teaching The fourth edition continues to provide evidence based guidance on the role of the educator and transition from clinician to educator learning theories teaching methods new technologies clinical teaching interprofessional education curriculum development evaluation and testing accreditation and becoming a scholar The text includes many practical examples and scenarios to enhance teaching practices It emphasizes inclusivity and diversity offering insights and strategies for creating a safe and inclusive learning environment Readers will benefit from practical guidance templates and exhibits supporting various teaching aspects Each chapter includes PowerPoints and an Instructor Manual provides a sample syllabus and a complete online course with chapter summaries student learning activities discussion questions online resources and assessment strategies With chapters aligning with CNE test blueprints the text aids students in preparing for CNE exams New to the Fourth Edition New chapters on competency based education current challenges and the role of the educator as leader mentor and advisor Expanded content on inclusive teaching and diverse learners Integration of AI and social media in education Enhanced guidance on fostering online interactions and community building Key Features Incorporates the latest research and best practices Prepares graduate nursing students and clinicians for educator roles Provides practical applications with numerous examples and scenarios Includes resources for instructors including sample syllabi PowerPoint slides and a complete 20 module online course Aligns with CNE exam blueprints to prepare students for taking these exams

Intelligent Tutoring Systems Vivekanandan Kumar, Christos Troussas, 2020-06-03 This volume constitutes the proceedings of the 16th International Conference on Intelligent Tutoring Systems ITS 2020 held in Athens Greece in June 2020 The 23 full papers and 31 short papers presented in this volume were carefully reviewed and selected from 85 submissions They reflect a variety of new techniques including multimodal affective computing explainable AI mixed compensation multidimensional item response ensemble deep learning cohesion network analysis spiral of silence conversational agent semantic web computer supported collaborative learning and social network analysis

Computational Collective Intelligence Ngoc Thanh Nguyen, Lazaros Iliadis, Ilias Maglogiannis, Bogdan Trawiński, 2021-09-29 This book constitutes the refereed proceedings of the 13th International Conference on Computational Collective Intelligence ICCCI 2021 held in September October 2021 The conference was held virtually due to the COVID 19 pandemic The 58 full papers were carefully reviewed and selected from 230 submissions The papers are grouped in topical issues on knowledge engineering and semantic web social networks and recommender systems collective decision making cooperative strategies for decision making and optimization data mining and machine learning computer vision techniques

natural language processing Internet of Things technologies and applications Internet of Things and computational technologies for collective intelligence computational intelligence for multimedia understanding **Machine Learning for Neuroscience** Chuck Easttom,2023-07-31 This book addresses the growing need for machine learning and data mining in neuroscience The book offers a basic overview of the neuroscience machine learning and the required math and programming necessary to develop reliable working models The material is presented in a easy to follow user friendly manner and is replete with fully working machine learning code Machine Learning for Neuroscience A Systematic Approach tackles the needs of neuroscience researchers and practitioners that have very little training relevant to machine learning The first section of the book provides an overview of necessary topics in order to delve into machine learning including basic linear algebra and Python programming The second section provides an overview of neuroscience and is directed to the computer science oriented readers The section covers neuroanatomy and physiology cellular neuroscience neurological disorders and computational neuroscience The third section of the book then delves into how to apply machine learning and data mining to neuroscience and provides coverage of artificial neural networks ANN clustering and anomaly detection The book contains fully working code examples with downloadable working code It also contains lab assignments and quizzes making it appropriate for use as a textbook The primary audience is neuroscience researchers who need to delve into machine learning programmers assigned neuroscience related machine learning projects and students studying methods in computational neuroscience **Novel & Intelligent Digital Systems: Proceedings of the 2nd International Conference (NiDS 2022)** Akrivi Krouska,Christos Troussas,Jaime Caro,2022-09-22 This book summarizes the research findings presented at the 2nd International Conference on Novel Intelligent Digital Systems NiDS 2022 NiDS 2022 was implemented virtually due to COVID 19 restrictions on September 29 30 2022 under the auspices of the Institute of Intelligent Systems NiDS lays special emphasis on the novelties of intelligent systems and on the interdisciplinary research which enables supports and enhances artificial intelligence AI in software development It promotes high quality research creating a forum for the exploration of challenges and new advances in AI and addresses experts researchers and scholars in the fields of artificial and computational intelligence in systems and in computer sciences in general enabling them to learn more about pertinent strongly related and mutually complementary fields The conference promotes an exchange of ideas reinforcing and expanding the network of researchers academics and market representatives Implementing Design Patterns in C# and .NET 5 Alexandre Malavasi,2021-07-31 Implement robust applications by applying efficient Design Patterns with NET 5 and C KEY FEATURES Detailed theoretical concepts covered including the use of encapsulation interfaces and inheritance Access to solutions applied for software strategy and final product output Simplified demonstration of real applications implementing numerous design patterns DESCRIPTION This book covers detailed aspects of Design Patterns and Object Oriented Programming concepts using the most modern version of the C language and NET

platform including many real world examples and good practice guidelines that help developers in building robust and extensible applications The book begins with the essential concepts of C programming and the NET platform You get your foundation strong by understanding SOLID Principles and the actual implementation of reliable applications You will be working on most common Design Patterns such as Abstract Factory Adapter Composite Proxy Command Strategy Observer Factory Method Singleton Builder Interpreter Mediator and many other patterns that will help you to create solid enterprise applications You will also witness the performance of these design patterns in a real software development environment with the help of practical examples After learning the most common Design Patterns practiced in NET enterprise applications the reader will be able to understand and apply good practices of software development based on the object oriented paradigm to develop complex enterprise applications efficiently and simply

WHAT YOU WILL LEARN Fine tune your knowledge about interfaces polymorphism and encapsulation Learn to practice implementing design patterns in enterprise applications Implement rich design patterns Observer Strategy Command Proxy and more Get to learn the latest additional design patterns such as Builder Bridge and Decorator Includes illustrations examples and real use cases of NET 5.0 applications

WHO THIS BOOK IS FOR This book is for NET developers application developers and software engineers who want to develop NET applications with proven techniques and build error free applications This book also attracts fresh graduates and entry level developers as long as basic knowledge about NET is known to them

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Design Patterns in .NET Dmitri Nesteruk, 2019-05-11 Implement design patterns in NET using the latest versions of the C and F# languages This book provides a comprehensive overview of the field of design patterns as they are used in today's developer toolbox Using the C programming language Design Patterns in NET explores the classic design pattern implementation and discusses the applicability and relevance of specific language features for the purpose of implementing patterns You will learn by example reviewing scenarios where patterns are applicable MVP and patterns expert Dmitri Nesteruk demonstrates possible implementations of patterns discusses alternatives and pattern inter relationships and illustrates the way that a dedicated refactoring tool ReSharper can be used to implement design patterns with ease

What You'll Learn Know the latest pattern implementations available in C and F# Refer to researched and proven variations of patterns Study complete self contained examples including many that cover advanced scenarios Use the latest implementations of C and Visual Studio ReSharper

Who This Book Is For Developers who have some experience in the C language and want to expand their comprehension of the art of programming by leveraging design approaches to solving modern problems

Design Patterns in C# Vaskaran Sarcar, 2018-06-21 Get hands on experience with each Gang of Four design pattern using C# For each of the

patterns you'll see at least one real world scenario a coding example and a complete implementation including output In the first part of Design Patterns in C you will cover the 23 Gang of Four GoF design patterns before moving onto some alternative design patterns including the Simple Factory Pattern the Null Object Pattern and the MVC Pattern The final part winds up with a conclusion and criticisms of design patterns with chapters on anti patterns and memory leaks By working through easy to follow examples you will understand the concepts in depth and have a collection of programs to port over to your own projects Along the way the author discusses the different creational structural and behavioral patterns and why such classifications are useful In each of these chapters there is a Q A session that clears up any doubts and covers the pros and cons of each of these patterns He finishes the book with FAQs that will help you consolidate your knowledge This book presents the topic of design patterns in C in such a way that anyone can grasp the idea What You Will Learn Work with each of the design patterns Implement the design patterns in real world applications Select an alternative to these patterns by comparing their pros and cons Use Visual Studio Community Edition 2017 to write code and generate output Who This Book Is For Software developers software testers and software architects

Hands-On Design Patterns with C# and .NET Core Gaurav Arora, Jeffrey Chilberto, 2019-07-05 Apply design patterns to solve problems in software architecture and programming using C# 7.x and .NET Core 2 Key Features Enhance your programming skills by implementing efficient design patterns for C# and .NET Explore design patterns for functional and reactive programming to build robust and scalable applications Discover how to work effectively with microservice and serverless architectures Book Description Design patterns are essentially reusable solutions to common programming problems When used correctly they meet crucial software requirements with ease and reduce costs This book will uncover effective ways to use design patterns and demonstrate their implementation with executable code specific to both C# and .NET Core Hands On Design Patterns with C# and .NET Core begins with an overview of object oriented programming OOP and SOLID principles It provides an in depth explanation of the Gang of Four GoF design patterns such as creational structural and behavioral The book then takes you through functional reactive and concurrent patterns helping you write better code with streams threads and coroutines Toward the end of the book you'll learn about the latest trends in architecture exploring design patterns for microservices serverless and cloud native applications You'll even understand the considerations that need to be taken into account when choosing between different architectures such as microservices and MVC By the end of the book you will be able to write efficient and clear code and be comfortable working on scalable and maintainable projects of any size What you will learn Make your code more flexible by applying SOLID principles Follow the Test driven development TDD approach in your .NET Core projects Get to grips with efficient database migration data persistence and testing techniques Convert a console application to a web application using the right MVP Write asynchronous multithreaded and parallel code Implement MVVM and work with RxJS and AngularJS to deal with changes in databases Explore the features of microservices serverless programming and cloud

computingWho this book is for If you have a basic understanding of C and the NET Core framework this book will help you write code that is easy to reuse and maintain with the help of proven design patterns that you can implement in your code

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Design Patterns In C And Net Udem Introduction

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