FORMULIR DATA KARYAWAN

1. ISI DENGAN BENAR, KETIK DENGAN LENGKAP DAN JELAS.	Tanggal :
2. JANGAN MENAMBAH ATAU MERUBAH BENTUK DAN ISI FORMULIR INI.	

A. BIODATA CALON KARYAWAN

1. Nama Lengkap :		
2. Jenis Kelamin :	3. Tinggi Badan :	4. Berat Badan :
5. Tempat & Tgl. Lahir :		
6. Alamat Rumah :		
7. No. Telephone :	No. Handphone :	
8. E-mail :		
9. Saat ini anda tinggal di rumah :		

B. POSISI / JABATAN YANG DILAMAR

1. Posisi / Jabatan :		
2. Tanggal Siap Kerja :		
3. Gaji Terakhir : **Rp.**	Gaji yang diinginkan :	**Rp.**

C. RIWAYAT PEKERJAAN (Dimulai dari yang terakhir dan dilanjutkan dengan sebelumnya)

1. Nama Perusahaan :	
2. Jenis Usaha :	
3. Nama atasan langsung :	
4. Jabatan Terakhir :	5. Tgl. berhenti bekerja :
6. Alasan :	

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2. Jenis Usaha :	
3. Nama atasan langsung :	
4. Jabatan Terakhir :	5. Tgl. berhenti bekerja :
6. Alasan :	

Form Data Karyawan

Hanif Al Fatta,Universitas Amikom

Form Data Karyawan:

CRYPTOGRAPHY AND IMAGE PROCESSING with Java GUI and SQLite Vivian Siahaan,2019-10-31 The book details how programmers and database professionals can develop SQLite based Java GUI applications that involves cryptography and image processing In this book you will learn how to build from scratch a criminal records management database system using Java SQLite All Java code for digital image processing in this book is Native Java Intentionally not to rely on external libraries so that readers know in detail the process of extracting digital images from scratch in Java In chapter one you will create Bank database and its four tables In chapter two you will learn the basics of cryptography using Java Here you will learn how to write a Java program to count Hash MAC Message Authentication Code store keys in a KeyStore generate PrivateKey and PublicKey encrypt decrypt data and generate and verify digital prints In chapter three you will learn how to create and store salt passwords and verify them You will create a Login table In this case you will see how to create a Java GUI using NetBeans to implement it In addition to the Login table in this chapter you will also create a Client table In the case of the Client table you will learn how to generate and save public and private keys into a database You will also learn how to encrypt decrypt data and save the results into a database In chapter four you will create an Account table This account table has the following ten fields account_id primary key client_id primarykey account_number account_date account_type plain_balance cipher_balance decipher_balance digital_signature and signature_verification In this case you will learn how to implement generating and verifying digital prints and storing the results into a database In chapter five you will create a Client_Data table which has the following seven fields client_data_id primary key account_id primary_key birth_date address mother_name telephone and photo_path In chapter six you will create Crime database and its six tables In chapter seven you will be taught how to extract image features utilizing BufferedImage class in Java GUI In chapter eight you will be taught to create Java GUI to view edit insert and delete Suspect table data This table has eleven columns suspect_id primary key suspect_name birth_date case_date report_date suspect_ status arrest_date mother_name address telephone and photo In chapter nine you will be taught to create Java GUI to view edit insert and delete Feature_Extraction table data This table has eight columns feature_id primary key suspect_id foreign key feature1 feature2 feature3 feature4 feature5 and feature6 All six fields except keys will have a BLOB data type so that the image of the feature will be directly saved into this table In chapter ten you will add two tables Police_Station and Investigator These two tables will later be joined to Suspect table through another table File_Case which will be built in the seventh chapter The Police_Station has six columns police_station_id primary key location city province telephone and photo The Investigator has eight columns investigator_id primary key investigator_name rank birth_date gender address telephone and photo Here you will design a Java GUI to display edit fill and delete data in both tables In chapter eleven you will add two tables Victim and File_Case The File_Case table will connect four other tables Suspect Police_Station Investigator and Victim The Victim table has nine columns victim_id primary key

victim_name crime_type birth_date crime_date gender address telephone and photo The File_Case has seven columns file_case_id primary key suspect_id foreign key police_station_id foreign key investigator_id foreign key victim_id foreign key status and description Here you will also design a Java GUI to display edit fill and delete data in both tables **FROM ZERO TO JDBC HERO** Vivian Siahaan,Rismon Hasiholan Sianipar,2019-10-01 In this book you will learn how to build from scratch a criminal records management database system using Java SQLite All Java code for digital image processing in this book is Native Java Intentionally not to rely on external libraries so that readers know in detail the process of extracting digital images from scratch in Java In chapter one you will create Bank database and its four tables In chapter two you will learn the basics of cryptography using Java Here you will learn how to write a Java program to count Hash MAC Message Authentication Code store keys in a KeyStore generate PrivateKey and PublicKey encrypt decrypt data and generate and verify digital prints In chapter three you will learn how to create and store salt passwords and verify them You will create a Login table In this case you will see how to create a Java GUI using NetBeans to implement it In addition to the Login table in this chapter you will also create a Client table In the case of the Client table you will learn how to generate and save public and private keys into a database You will also learn how to encrypt decrypt data and save the results into a database In chapter four you will create an Account table This account table has the following ten fields account_id primary key client_id primarykey account_number account_date account_type plain_balance cipher_balance decipher_balance digital_signature and signature_verification In this case you will learn how to implement generating and verifying digital prints and storing the results into a database In chapter five you will create a Client_Data table which has the following seven fields client_data_id primary key account_id primary_key birth_date address mother_name telephone and photo_path In chapter six you will create Crime database and its six tables In chapter seven you will be taught how to extract image features utilizing BufferedImage class in Java GUI In chapter eight you will be taught to create Java GUI to view edit insert and delete Suspect table data This table has eleven columns suspect_id primary key suspect_name birth_date case_date report_date suspect_status arrest_date mother_name address telephone and photo In chapter nine you will be taught to create Java GUI to view edit insert and delete Feature_Extraction table data This table has eight columns feature_id primary key suspect_id foreign key feature1 feature2 feature3 feature4 feature5 and feature6 All six fields except keys will have a BLOB data type so that the image of the feature will be directly saved into this table In chapter ten you will add two tables Police_Station and Investigator These two tables will later be joined to Suspect table through another table File_Case which will be built in the seventh chapter The Police_Station has six columns police_station_id primary key location city province telephone and photo The Investigator has eight columns investigator_id primary key investigator_name rank birth_date gender address telephone and photo Here you will design a Java GUI to display edit fill and delete data in both tables In chapter eleven you will add two tables Victim and File_Case The File_Case table will connect four other tables Suspect Police_Station Investigator and Victim

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Yosafat Chayo, The Quick Way to Learn Java GUI with MariaDB and SQLite Vivian Siahaan,Rismon Hasiholan Sianipar,2020-01-15 This step by step guide to explore database programming using Java is ideal for people with little or no programming experience The goal of this concise book is not just to teach you Java but to help you think like a programmer Each brief chapter covers the material for one week of a college course to help you practice what you ve learned As you would expect this book shows how to build from scratch two different databases MariaDB and SQLite using Java In designing a GUI and as an IDE you will make use of the NetBeans tool In the first chapter you will learn the basics of cryptography using Java Here you will learn how to write a Java program to count Hash MAC Message Authentication Code store keys in a KeyStore generate PrivateKey and PublicKey encrypt decrypt data and generate and verify digital prints In the second chapter you will learn how to create and store salt passwords and verify them You will create a Login table In this case you will see how to create a Java GUI using NetBeans to implement it In addition to the Login table in this chapter you will also create a Client table In the case of the Client table you will learn how to generate and save public and private keys into a database You will also learn how to encrypt decrypt data and save the results into a database In the third chapter you will create an Account table This account table has the following ten fields account_id primary key client_id primarykey account_number account_date account_type plain_balance cipher_balance decipher_balance digital_signature and signature_verification In this case you will learn how to implement generating and verifying digital prints and storing the results into a database In the fourth chapter You create a table with the name of the Account which has ten columns account_id primary key client_id primarykey account_number account_date account_type plain_balance cipher_balance decipher_balance digital_signature and signature_verification In the fifth chapter you will create a Client_Data table which has the following seven fields client_data_id primary key account_id primary_key birth_date address mother_name telephone and photo_path In chapter six you will be shown how to create SQLite database and tables with Java In chapter seven you will be taught how to extract image features utilizing BufferedImage class in Java GUI Digital image techniques to extract image features used in this chapted are grascaling sharpening invertering blurring dilation erosion closing opening vertical prewitt horizontal prewitt Laplacian horizontal sobel and vertical sobel For readers you can develop it to store other advanced image features based on descriptors such as SIFT and others for developing descriptor based matching In chapter eight you will be taught to create Java GUI to view edit insert and delete Suspect table data This table has eleven columns suspect_id primary key suspect_name birth_date case_date report_date suspect_ status arrest_date mother_name address telephone and photo In chapter nine you will be taught to create Java GUI to view edit insert and delete Feature_Extraction table data This table has eight columns feature_id primary key suspect_id foreign key feature1 feature2 feature3 feature4 feature5 and feature6 All six fields except keys will have a BLOB data type so that the image of the feature will be directly saved into this table In chapter ten you will add two tables Police_Station and Investigator These two tables will later be

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TClass table and Subject table Creating database configuration files Creating a Java GUI for viewing and navigating the contents of each table Creating a Java GUI for inserting and editing tables and Creating a Java GUI to join and query the three tables In chapter three you will learn Creating the main form to connect all forms Creating a project will add three more tables to the school database the Student table the Parent table and Tuition table Creating a Java GUI to view and navigate the contents of each table Creating a Java GUI for editing inserting and deleting records in each table Creating a Java GUI to join and query the three tables and all six In chapter four you will study how to query the six tables In chapter five you will learn the basics of cryptography using Java Here you will learn how to write a Java program to count Hash MAC Message Authentication Code store keys in a KeyStore generate PrivateKey and PublicKey encrypt decrypt data and generate and verify digital prints In chapter six you will create Bank database and its tables In chapter seven you will learn how to create and store salt passwords and verify them You will create a Login table In this case you will see how to create a Java GUI using NetBeans to implement it In addition to the Login table in this chapter you will also create a Client table In the case of the Client table you will learn how to generate and save public and private keys into a database You will also learn how to encrypt decrypt data and save the results into a database In chapter eight you will create an Account table This account table has the following ten fields account_id primary key client_id primarykey account_number account_date account_type plain_balance cipher_balance decipher_balance digital_signature and signature_verification In this case you will learn how to implement generating and verifying digital prints and storing the results into a database In chapter nine you will create a Client_Data table which has the following seven fields client_data_id primary key account_id primary_key birth_date address mother_name telephone and photo_path In chapter ten you will be taught how to create Crime database and its tables In chapter eleven you will be taught how to extract image features utilizing BufferedImage class in Java GUI In chapter twelve you will be taught to create Java GUI to view edit insert and delete Suspect table data This table has eleven columns suspect_id primary key suspect_name birth_date case_date report_date suspect_ status arrest_date mother_name address telephone and photo In chapter thirteen you will be taught to create Java GUI to view edit insert and delete Feature_Extraction table data This table has eight columns feature_id primary key suspect_id foreign key feature1 feature2 feature3 feature4 feature5 and feature6 In chapter fourteen you will add two tables Police_Station and Investigator These two tables will later be joined to Suspect table through another table File_Case The Police_Station has six columns police_station_id primary key location city province telephone and photo The Investigator has eight columns investigator_id primary key investigator_name rank birth_date gender address telephone and photo Here you will design a Java GUI to display edit fill and delete data in both tables In chapter fifteen you will add two tables Victim and File_Case The File_Case table will connect four other tables Suspect Police_Station Investigator and Victim The Victim table has nine columns victim_id primary key victim_name crime_type birth_date crime_date gender address telephone and photo The File_Case has

seven columns file_case_id primary key suspect_id foreign key police_station_id foreign key investigator_id foreign key victim_id foreign key status and description Here you will also design a Java GUI to display edit fill and delete data in both tables   **Visual Basic NET: Pembuatan Aplikasi Profesional** ,   **Hierarchical Model View Controller** Ridwan Zulkifli, ST., M.Kom.,Lita Lestari Utami, S.T., M.Kom,Dila Siti Nurfadhilah, S.Kom., M.Kom.,2025-04-10 Buku Hierarchical Model View Controller Sebuah Metode Penjadwalan membahas penerapan teknologi informasi dalam sistem penjadwalan piket berbasis digital khususnya untuk meningkatkan efisiensi dan akurasi dalam manajemen tugas Di era digital yang serba cepat sistem manual dalam pengaturan jadwal kerja memiliki banyak keterbatasan seperti kurangnya efisiensi rawan kesalahan administratif serta sulitnya melakukan pengawasan secara real time Untuk mengatasi tantangan tersebut buku ini memperkenalkan metode Hierarchical Model View Controller HMVC sebagai solusi dalam pengembangan aplikasi penjadwalan yang lebih efektif dan transparan Buku ini dimulai dengan pembahasan dasar tentang aplikasi dan sistem informasi dilanjutkan dengan konsep perangkat lunak serta model dan metode pengembangan sistem berbasis objek seperti Object Oriented Analysis and Design OOAD dan Object Oriented Analysis OOA Pembaca juga diperkenalkan pada konsep basis data serta pemodelan menggunakan Unified Modeling Language UML termasuk Use Case Diagram Sequence Diagram Activity Diagram dan Class Diagram sebagai bagian dari desain sistem Di bagian akhir buku ini menjelaskan implementasi sistem penjadwalan berbasis HMVC dengan fitur utama seperti penjadwalan otomatis berbasis random pemantauan real time serta peningkatan transparansi dalam pengelolaan jadwal Dengan pendekatan yang sistematis buku ini menjadi referensi penting bagi akademisi profesional IT serta instansi yang ingin mengadopsi teknologi digital dalam manajemen tugas dan jadwal kerja   **Rancang Bangun Manajemen Akuntansi Berbasis Web Mobile** Weni Lestari Putri, S.Kom., M.Kom; Nanda Jarti, S.Kom., M.Kom,2022-10-08 Gambaran Sistem Manajemen Akuntansi PT TMS Dari rumusan masalah penelitian ini perlunya sebuah sistem yang dapat membantu admin dalam monitoring data pendapatan perusahaan menggunakan sistem database sehingga ketika data akan dibutuhkan dapat lebih efektif praktis dan efisien Pembuatan web mobile manajemen akuntansi ini dibangun menggunakan MySQL sebagai bahasa pemrogramannya Dan sistem yang dibangun penulis sudah sesuai dengan kebutuhan sistem PT Trans Mandiri Semesta dalam memonitoring data pendapatan perusahaan

The Best Tutorial to Learn Database Programming with Java GUI, MariaDB, and SQL Server Vivian Siahaan,Rismon Hasiholan Sianipar,2020-01-08 This book explains relational theory in practice and demonstrates through two projects how you can apply it to your use of MariaDB and SQL Server databases This book covers the important requirements of teaching databases with a practical and progressive perspective This book offers the straightforward practical answers you need to help you do your job This hands on tutorial reference guide to MariaDB and SQL Server is not only perfect for students and beginners but it also works for experienced developers who aren t getting the most from MariaDB and SQL Server As you would expect this book shows how to build from scratch two different databases MariaDB and SQL Server using Java In

designing a GUI and as an IDE you will make use of the NetBeans tool In chapter one you will learn the basics of cryptography using Java Here you will learn how to write a Java program to count Hash MAC Message Authentication Code store keys in a KeyStore generate PrivateKey and PublicKey encrypt decrypt data and generate and verify digital prints You will also learn how to create and store salt passwords and verify them In chapter two you will create a PostgreSQL database named Bank and its tables In chapter three you will create a Login table In this case you will see how to create a Java GUI using NetBeans to implement it In addition to the Login table in this chapter you will also create a Client table In the case of the Client table you will learn how to generate and save public and private keys into a database You will also learn how to encrypt decrypt data and save the results into a database In chapter four you will create an Account table This account table has the following ten fields account_id primary key client_id primarykey account_number account_date account_type plain_balance cipher_balance decipher_balance digital_signature and signature_verification In this case you will learn how to implement generating and verifying digital prints and storing the results into a database In chapter five you create a table named Client_Data which has seven columns client_data_id primary key account_id primary_key birth_date address mother_name telephone and photo_path In chapter six you will be taught how to create a SQL Server database named Crime and its tables In chapter seven you will be taught how to extract image features utilizing BufferedImage class in Java GUI In chapter eight you will be taught to create Java GUI to view edit insert and delete Suspect table data This table has eleven columns suspect_id primary key suspect_name birth_date case_date report_date suspect_ status arrest_date mother_name address telephone and photo In chapter nine you will be taught to create Java GUI to view edit insert and delete Feature_Extraction table data This table has eight columns feature_id primary key suspect_id foreign key feature1 feature2 feature3 feature4 feature5 and feature6 In chapter ten you will add two tables Police_Station and Investigator These two tables will later be joined to Suspect table through another table File_Case which will be built in the seventh chapter The Police_Station has six columns police_station_id primary key location city province telephone and photo The Investigator has eight columns investigator_id primary key investigator_name rank birth_date gender address telephone and photo Here you will design a Java GUI to display edit fill and delete data in both tables In chapter eleven you will add two tables Victim and File_Case The File_Case table will connect four other tables Suspect Police_Station Investigator and Victim The Victim table has nine columns victim_id primary key victim_name crime_type birth_date crime_date gender address telephone and photo The File_Case has seven columns file_case_id primary key suspect_id foreign key police_station_id foreign key investigator_id foreign key victim_id foreign key status and description Here you will also design a Java GUI to display edit fill and delete data in both tables Finally this book is hopefully useful and can improve database programming skills for every Java MariaDB SQL Server programmer   *Problem Based Learning: Bahan Ajar Enterprise Resource Planning (ERP) Berbasis ODOO* I Gede Susrama Mas Diyasa,Surjohadi,Irma Dwi Kusuma,2024-08-06 Enterprise Resource Planning ERP adalah sistem

manajemen perangkat lunak yang mengintegrasikan berbagai fungsi bisnis ke dalam satu sistem yang terpusat untuk merampingkan proses dan informasi di seluruh organisasi ERP menyediakan dasar yang kuat untuk mengelola sumber daya termasuk keuangan sumber daya manusia produksi dan rantai pasokan melalui satu platform yang kohesif Sistem ERP biasanya terdiri dari beberapa modul perangkat lunak yang masingmasing menangani fungsi bisnis tertentu Modul modul ini mencakup area seperti akuntansi manajemen inventaris sumber daya manusia manajemen hubungan pelanggan CRM manajemen proyek dan banyak lagi Integrasi ini memungkinkan data dari berbagai departemen untuk diakses secara real time memberikan visibilitas yang lebih baik dan memfasilitasi pengambilan keputusan yang lebih cepat dan lebih akurat

Rekayasa Sistem Pengenalan Wajah Hanif Al Fatta,Universitas Amikom,2009   *APPSHEET: 24 FUNGSI YG SERING DIGUNAKAN* Agung Wahyu Wasisto, Buku ini akan membuka pintu bagi Anda untuk memahami dan menguasai 24 fungsi krusial dalam AppSheet platform inovatif yang akan mengubah cara Anda membangun aplikasi Fungsi yg sering digunakan seperti IF INDEX LOOKUP ISBLANK SELECT FILTER SWITCH DATEDIFF dan fungsi lain ditambah 4 bonus penting termasuk untuk mengatur UserRole Fungsi Login membuat aplikasi yg dibuat hanya bisa digunakan oleh pengguna tertentu

Asyiknya Belajar Struktur Data di Planet C++ ,   **Belajar Otodidak Microsoft Access** Moch Tofik, Membuat aplikasi database bagi sebagian besar orang adalah hal sulit dilakukan terutama bagi mereka yang belum terbiasa dengan bahasa pemrograman komputer Microsoft Access sebagai pengolah aplikasi database banyak menawarkan kemudahan dalam membuat aplikasi Program ini sangat user friendly karena banyak fasilitas fasilitas bawaan yang sangat membantu Bagi Anda para pemula sekalipun buku ini sangat membantu karena di dalamnya diuraikan langkah langkah yang mudah diikuti dengan disertai contoh contoh praktis Pembahasan buku ini meliputi pengenalan MS Access dan konsep database perancangan tabel teknik dekomposisi perancangan berbagai tipe query pembuatan rumus perancangan berbagai jenis form dan penyusunan pelaporan report Sebagai penunjang pemahaman Anda buku ini dilengkapi dengan CD yang berisi File file latihan pembuatan objek objek database File contoh Aplikasi Administrasi Penggajian siap pakai Buku ini sangat cocok untuk pemula maupun yang sudah mahir pelajar mahasiswa siswa kursus dan juga karyawan kantor yang ingin membuat aplikasi untuk keperluan di lingkungan kerjanya dan juga siapa saja yang ingin mendalami Microsoft Accesss Diharapkan setelah membaca buku ini dan mengikuti latihan di dalamnya Anda yang pemula sekalipun akan dapat membuat aplikasi database sesuai dengan kebutuhan di lingkungan Anda   **KS Penjualan Access 2003 Lanjut+CD** ,

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