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GCSE COMPUTER SCIENCE

Paper 1 Computational thinking and programming skills – Python

Wednesday 15 May 2024

Afternoon

Time allowed: 2 hours

Materials

- There are no additional materials required for this paper.
- You must **not** use a calculator.

Instructions

- Use black ink or black ball-point pen. Use pencil only for drawing.
- Answer **all** questions.
- You must answer the questions in the spaces provided.
- If you need extra space for your answer(s), use the lined pages at the end of this book. Write the question number against your answer(s).
- Do all rough work in this book. Cross through any work you do not want to be marked.
- Questions that require a coded solution must be answered in Python.
- You should assume that all indexing in code starts at 0 unless stated otherwise.



For Examiner's Use

Question	Mark
1	
2–3	
4–5	
6–7	
8–9	
10–11	
12	
13–14	
15	
TOTAL	

Information

The total number of marks available for this paper is 80.

Advice

For the multiple-choice questions, completely fill in the lozenge alongside the appropriate answer.

CORRECT METHOD



WRONG METHODS



If you want to change your answer you must cross out your original answer as shown.



If you wish to return to an answer previously crossed out, ring the answer you now wish to select as shown.



J U N 2 4 6 5 2 5 1 8 0 1

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