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Know JS: ES6 & Beyond Kyle Simpson, 2015-12-17 No matter how much experience you have with JavaScript odds are you don't fully understand the language As part of the You Don't Know JS series this compact guide focuses on new features available in ECMAScript 6 ES6 the latest version of the standard upon which JavaScript is built Like other books in this series You Don't Know JS ES6 Beyond dives into trickier parts of the language that many JavaScript programmers either avoid or know nothing about Armed with this knowledge you can achieve true JavaScript mastery With this book you will Learn new ES6 syntax that eases the pain points of common programming idioms Organize code with iterators generators modules and classes Express async flow control with Promises combined with generators Use collections to work more efficiently with data in structured ways Leverage new API helpers including Array Object Math Number and String Extend your program's capabilities through meta programming Preview features likely coming to JS beyond ES6 **YOU DON'T KNOW JS** KYLE.

SIMPSON, 2016 **You Don't Know JS** Kyle Simpson, 2015 It's easy to learn parts of JavaScript but much harder to learn it completely or even sufficiently whether you're new to the language or have used it for years With the You Don't Know JS book series you'll get a more complete understanding of JavaScript including trickier parts of the language that many experienced JavaScript programmers simply avoid The series first book Up Going provides the necessary background for those of you with limited programming experience By learning the basic building blocks of programming as well as JavaScript's core mechanisms you'll be prepared to dive into the other more in depth books in the series and be well on your way toward true JavaScript With this book you will Learn the essential programming building blocks including operators types variables conditionals loops and functions Become familiar with JavaScript's core mechanisms such as values function closures this and prototypes Get an overview of other books in the series and learn why it's important to understand all parts of JavaScript You Don't Know JS: Up & Going Kyle Simpson, 2015-03-20 It's easy to learn parts of JavaScript but much harder to learn it completely or even sufficiently whether you're new to the language or have used it for years With the You

Don't Know JS book series you'll get a more complete understanding of JavaScript including trickier parts of the language that many experienced JavaScript programmers simply avoid. The series first book *Up & Going* provides the necessary background for those of you with limited programming experience. By learning the basic building blocks of programming as well as JavaScript's core mechanisms you'll be prepared to dive into the other more in-depth books in the series and be well on your way toward true JavaScript. With this book you will learn the essential programming building blocks including operators, types, variables, conditionals, loops, and functions. Become familiar with JavaScript's core mechanisms such as values, function closures, this, and prototypes. Get an overview of other books in the series and learn why it's important to understand all parts of JavaScript.

You Don't Know JS: Types & Grammar Kyle Simpson, 2015-01-29 No matter how much experience you have with JavaScript, odds are you don't fully understand the language. As part of the *You Don't Know JS* series, this compact guide explores JavaScript types in greater depth than previous treatments by looking at type coercion, problems demonstrating why types work, and showing you how to take advantage of these features. Like other books in this series, *You Don't Know JS: Types & Grammar* dives into trickier parts of the language that many JavaScript programmers simply avoid or assume don't exist, like types. Armed with this knowledge, you can achieve true JavaScript mastery. With this book, you will get acquainted with JavaScript's seven types: null, undefined, boolean, number, string, object, and symbol. Understand why JavaScript's unique array, string, and number characteristics may delight or confound you. Learn how natives provide object wrappers around primitive values. Dive into the coercion controversy and learn why this feature is useful in many cases. Explore various nuances in JavaScript syntax involving statements, expressions, and other features.

You Don't Know JS: Scope & Closures Kyle Simpson, 2014-03-10 No matter how much experience you have with JavaScript, odds are you don't fully understand the language. This concise yet in-depth guide takes you inside scope and closures, two core concepts you need to know to become a more efficient and effective JavaScript programmer. You'll learn how and why they work and how an understanding of closures can be a powerful part of your development skillset. Like other books in the *You Don't Know JS* series, *Scope and Closures* dives into trickier parts of the language that many JavaScript programmers simply avoid. Armed with this knowledge, you can achieve true JavaScript mastery. Learn about scope, a set of rules to help JavaScript engines locate variables in your code. Go deeper into nested scope, a series of containers for variables and functions. Explore function and block-based scope, hoisting, and the patterns and benefits of scope-based hiding. Discover how to use closures for synchronous and asynchronous tasks, including the creation of JavaScript libraries.

You Don't Know JS: Async & Performance Kyle Simpson, 2015-02-23 No matter how much experience you have with JavaScript, odds are you don't fully understand the language. As part of the *You Don't Know JS* series, this concise yet in-depth guide focuses on new asynchronous features and performance techniques, including Promises, generators, and Web Workers, that let you create sophisticated single-page web applications and escape callback hell in the process. Like other books in this series, *You Don't*

Know JS Async Performance dives into trickier parts of the language that many JavaScript programmers simply avoid Armed with this knowledge you can become a true JavaScript master With this book you will Explore old and new JavaScript methods for handling asynchronous programming Understand how callbacks let third parties control your program s execution Address the inversion of control issue with JavaScript Promises Use generators to express async flow in a sequential synchronous looking fashion Tackle program level performance with Web Workers SIMD and asm js Learn valuable resources and techniques for benchmarking and tuning your expressions and statements

Connecting Arduino to the Web Indira Knight,2018-06-13 Create physical interfaces that interact with the Internet and web pages With Arduino and JavaScript you can create interactive physical displays and connected devices that send data to or receive data from the web You ll take advantage of the processes needed to set up electronic components collect data and create web pages able to interact with electronic components Through exercises projects and explanations this book will give you the core front end web development and electronics skills needed to create connected physical interfaces and build compelling visualizations with a range of JavaScript libraries By the end of the book you will have developed fully working interactive prototypes capable of sending data to and receiving data from a physical interface Most importantly Connecting Arduino to the Web will give you a taste of what is possible and the knowledge to create your own connected physical interfaces and bring the web into your electronics projects What You ll Learn Build an Internet of Things dashboard that updates with electronics attached to an Arduino Use components to interact with online 3D displays Create web pages with HTML and CSS Set up a Node js server Use WebSockets to process live data Interact with scalable vector graphics SVG Who This Book Is For Technologists developers and enthusiasts looking to extend their skills be able to develop physical prototypes with connected devices and with an interest in getting started with IoT Also those excited by the possibilities of connecting the physical and the web

You Don't Know JS: this & Object Prototypes Kyle Simpson,2014-07-11 No matter how much experience you have with JavaScript odds are you don t fully understand the language This concise in depth guide takes you inside JavaScript s this structure and object prototypes You ll learn how they work and why they re integral to behavior delegation a design pattern in which objects are linked rather than cloned Like other books in the You Don t Know JS series this and Object Prototypes dives into trickier parts of the language that many JavaScript programmers simply avoid Armed with this knowledge you can become a true JavaScript master With this book you will Explore how the this binding points to objects based on how the function is called Look into the nature of JS objects and why you d need to point to them Learn how developers use the mixin pattern to fake classes in JS Examine how JS s prototype mechanism forms links between objects Learn how to move from class inheritance design to behavior delegation Understand how the OLOO objects linked to other objects coding style naturally implements behavior delegation

JavaScript Ravi Tomar,Sarishma Dangi,2021-12-12 JavaScript is an easy to use flexible dynamic prototype based programming language predominantly used over the web Although the initial focus of

the language was to assist in the generation of dynamic web content it soon found its way into numerous other applications This book aims to cover the fundamentals of the language by providing a strong start for people who wish to start their journey to the JavaScript programming language It provides the mandatory theoretical background which is much needed for implementation of the exhaustive hands on exercises and includes over 4000 lines of code for grasping a maximum understanding of the material FEATURES A strong theoretical background and understanding of the fundamentals of the JavaScript language Hands on and demo exercises at the end of every chapter Exercises theory based questions MCQs and true false questions for helping readers to evaluate their understanding from time to time A dedicated chapter providing extended case studies for using the language This book is targeted at undergraduate as well as postgraduate students who want to learn about front end programming or who wish to learn a lightweight easy to use programming language for working on their projects For programmers having experience in other languages it will serve as a quick summary to get a hold of a new language

JavaScript by Example Dani Akash S, 2017-08-30 A project based guide to help you get started with web development by building real world and modern web applications About This Book Learn JavaScript from scratch by building clones of popular web applications Understand the core concepts and techniques surrounding JavaScript with this power packed hands on guide Explore modern JavaScript frameworks and libraries such as Node React and Webpack Who This Book Is For The target audience for this book is developers with little or basic knowledge of working with JavaScript If you are an emerging web developer with experience in building static web pages using HTML and CSS this book will teach you to add JavaScript elements to make your website interactive and dynamic What You Will Learn A strong understanding of web application development with JavaScript and ES6 A firm foundation on which to master other JavaScript frameworks and libraries Write maintainable and scalable code by organizing functions into modules Importance of tools such as Node NPM Babel and Webpack in Front end development Work with real time data such as incoming video streams texts and so on Integrate React with JavaScript to build large scale applications Utilize Redux to manage data across React components and greatly speed up the development process In Detail JavaScript is the programming language that all web developers need to learn The first item on our JavaScript to do list is building a To do list app which you ll have done by the end of the first chapter You ll explore DOM manipulation with JavaScript and work with event listeners You ll work with images and text to build a Meme creator You will also learn about ES ECMAScript classes and will be introduced to layouts using the CSS3 Flexbox You ll also develop a responsive Event Registration form that allows users to register for your upcoming event and use charts and graphics to display registration data You will then build a weather application which will show you different ways perform AJAX requests and work with dynamic external data WebRTC enables real time communication in a web browser you ll learn how to use it when you build a real time video call and chat application later in the book Towards the end of the book you will meet React Facebook s JavaScript library for building user interfaces You ll throw together a blog

with React and get a feel for why this kind of JavaScript framework is used to build large scale applications To make your blog more maintainable and scalable you ll use Redux to manage data across React components Style and approach This project based guide will teach you all the facets of JavaScript through real world app examples **HTML, CSS, & JavaScript All-in-One For Dummies** Paul McFedries,2023-07-17 A thorough and helpful reference for aspiring website builders Looking to start an exciting new career in front end web building and design Or maybe you just want to develop a new skill and create websites for fun Whatever your reasons it s never been easier to start learning how to build websites from scratch than with help from HTML CSS JavaScript All in One For Dummies This book has the essentials you need to wrap your head around the key ingredients of website design and creation You ll learn to build attractive useful and easy to navigate websites by combining HTML CSS and JavaScript into fun and practical creations Using the 6 books compiled within this comprehensive collection you ll discover how to make static and dynamic websites complete with intuitive layouts and cool animations The book also includes Incorporate the latest approaches to HTML CSS and JavaScript including those involving new markup page styles interactivity and more Step by step instructions for new site creators explaining the very basics of page layouts and animations Easy to follow advice for adjusting page color and background adding widgets to a site and getting rid of all the bugs that affect site performance Bonus 6th book available at <https://www.wiley.com/en-us/HTML+CSS+and+JavaScript+All+in+One+For+Dummies> p 9781394164721 Web development is a fun interesting and challenging skill that can lead to a lucrative career if you re so inclined And with the right help almost anyone can learn to create engaging websites from scratch So grab a copy of HTML CSS JavaScript All in One For Dummies and you ll be designing and building before you know it *JavaScript Essentials For Dummies* Paul McFedries,2024-03-27 The concise and digestible get started guide to JavaScript programming JavaScript Essentials For Dummies is your quick reference to all the core concepts about JavaScript the dynamic scripting language that is often the final step in creating powerful websites This no nonsense book gets right to the point eliminating review material wordy explanations and fluff Find out all you need to know about the foundations of JavaScript swiftly and crystal clear Perfect for a brush up on the basics or as an everyday desk reference on the job this is the reliable little book you can always turn to for answers Get a quick and thorough intro to the basic concepts of coding with JavaScript Review what you ve already learned or pick up essential new skills Add interactive features to websites with JavaScript programming Keep this concise reference book handy for jogging your memory as you work This book is to the point focusing on the key topics you need to know about this popular programming language Great for supplementing classroom learning reviewing for a certification or staying knowledgeable on the job **Ежегодный библиографический указатель книг России** ,2017 **Learning JavaScript** Ethan Brown,2016-02-17 This is an exciting time to learn JavaScript Now that the latest JavaScript specification ECMAScript 6 0 ES6 has been finalized learning how to develop high quality applications with this language is easier and more satisfying than ever This practical book takes

programmers amateurs and pros alike on a no nonsense tour of ES6 along with some related tools and techniques Author Ethan Brown Web Development with Node and Express not only guides you through simple and straightforward topics variables control flow arrays but also covers complex concepts such as functional and asynchronous programming You ll learn how to create powerful and responsive web applications on the client or with Node js on the server Use ES6 today and transcompile code to portable ES5 Translate data into a format that JavaScript can use Understand the basic usage and mechanics of JavaScript functions Explore objects and object oriented programming Tackle new concepts such as iterators generators and proxies Grasp the complexities of asynchronous programming Work with the Document Object Model for browser based apps Learn Node js fundamentals for developing server side applications

Mobile App Development with Ionic 2 Chris Griffith,2017-04-10 Learn how to build app store ready hybrid apps with the Ionic 2 the framework built on top of Apache Cordova formerly PhoneGap and Angular This practical guide shows you how to use Ionic s tools and services to develop apps with HTML CSS and TypeScript rather than rely on platform specific solutions found in Android iOS and Windows Phone Author Chris Griffith takes you step by step through Ionic s powerful collection of UI components and then helps you use it to build three cross platform mobile apps Whether you re new to this framework or have been working with Ionic 1 this book is ideal for beginning intermediate and advanced web developers Understand what a hybrid mobile app is and what comprises a basic Ionic application Learn how Ionic leverages Apache Cordova Angular and TypeScript to create native mobile applications Create a Firebase enabled to do application that stores data across multiple clients Build a tab based National Park explorer app with Google Map integration Develop a weather app with the Darksy weather API and Google s GeoCode API Debug and test your app to resolve issues that arise during development Walk through steps for deploying your app to native app stores Learn how Ionic can be used to create Progressive Web Apps

Mobile App Development with Ionic, Revised Edition Chris Griffith,2017-08-18 Learn how to build app store ready hybrid apps with the Ionic 2 the framework built on top of Apache Cordova formerly PhoneGap and Angular This revised guide shows you how to use Ionic s tools and services to develop apps with HTML CSS and TypeScript rather than rely on platform specific solutions found in Android iOS and Windows Phone Author Chris Griffith takes you step by step through Ionic s powerful collection of UI components and then helps you use it to build three cross platform mobile apps Whether you re new to this framework or have been working with Ionic 1 this book is ideal for beginning intermediate and advanced web developers Understand what a hybrid mobile app is and what comprises a basic Ionic application Learn how Ionic leverages Apache Cordova Angular and TypeScript to create native mobile applications Create a Firebase enabled to do application that stores data across multiple clients Build a tab based National Park explorer app with Google Map integration Develop a weather app with the Darksy weather API and Google s GeoCode API Debug and test your app to resolve issues that arise during development Walk through steps for deploying your app to native app stores Learn how Ionic can be used to create Progressive Web Apps

Learn Web Development Fast Jordan K. Whitmore, 2025-08-12 Step by Step Blueprint to HTML CSS JavaScript and Full Stack Projects for Freelancers Job Seekers and Entrepreneurs Are you tired of tutorials that leave you overwhelmed and underqualified Want to build real websites fast and get paid for your skills Whether you re switching careers freelancing or launching a startup this book gives you everything you need to become a job ready web developer in record time This isn t just another coding book It s your fast track to building websites portfolios and full stack applications without the fluff Inside you ll discover how to Master HTML CSS and JavaScript through hands on projects and real world examples Understand frontend and backend development and how they work together Use modern tools like Git GitHub Flexbox Grid Tailwind Bootstrap and Node js Create responsive designs and interactive apps from scratch Learn the secrets of clean code developer workflow and software craftsmanship Build and host your own portfolio to attract freelance clients and job offers Explore the business side of web development including SaaS ideas startup tips and remote job strategies Stay current with the latest frameworks and trends in the tech industry Perfect for Freelancers who want to scale their income with real skills Career changers looking for a fast practical path into tech Entrepreneurs and startup founders who want to prototype their own ideas Absolute beginners who want to avoid tech jargon and learn by doing What sets this book apart Fast paced but clear learning path for beginners Full stack project guidance without needing a CS degree Narrator optimized writing style for easy listening ideal for audiobook users Inspired by top performing titles but built to deliver results faster If you re ready to turn curiosity into career capital Learn Web Development Fast is your ultimate blueprint

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